



RANDOM PLAY GENERATOR WORKSHEET

CHARACTER: Decide if your character is a hero or a villain! Name your villain and give them a battle cry!

Character #1 is a HERO/VILLAIN whose name is _____ and their battle cry is _____!

Character #2 is a HERO/VILLAIN whose name is _____ and their battle cry is _____!

SETTING: Our story takes place in one of the following places and/or times:

Outer Space	Farm	Plane
Forest	Mountain Side	Bus
Magical Kingdom	Jungle	Park
Underwater	Antarctica	Haunted House
In A Large City	Medieval Times	Meadow
Desert	School	Fortress

What is the name of the place? _____

PLOT: What is the *plot* of the story? (I.e. what is the story about – what happens to the characters)

A quest to recover a magical item	Solving a mystery
A mission to rescue a friend	Going on an adventure
Looking for Treasure	Learning to do something new
Escaping from a bad situation	Save A Magical Realm
Trying to “win” a competition.	Destroy A Magical Realm

Other ideas? Write them down!

CONFLICT: Every good story needs a conflict! What happens between your two characters that causes a problem, or action in the story?

One of them is secretly the bad guy!	One has done something horrible to the other one!
They are jealous of each other.	They are mortal enemies!
One stole something from the other.	One never shares their ice cream!
One is actually in <i>love</i> with the other one.	One doesn't like their dog!

Other ideas? Write them down!

RESOLUTION: Finally, for a story to end, the conflict has to be resolved – or come to a conclusion. How will your conflict resolve?

They fight and the VILLAIN wins!	They talk through their problems and make up!
They make up and are good friends.	They agree to disagree.
They fight and the HERO wins!	They fight and they BOTH lose!

Other ideas? Write them down!



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WRITE YOUR PLAY: Complete the script using your choices. Feel free to add more lines!

CHARACTER #1:

My name is *(INSERT NAME)* and I am a *(HERO/VILLAIN)*. I have a *(VILLAINOUS/HEROIC)* destiny. Hear my battle cry!

(Character #1 does battle cry!)

I live in a place called *(INSERT "SETTING NAME")*.

It is a wondrous and beautiful *(INSERT SETTING)*.

According to an ancient prophecy, it is my destiny to *(INSERT PLOT)*.

To fulfill my destiny, I, *(INSERT NAME)* will go on a journey of great length!

Character #1 does battle cry!

As character #1 begins their journey, they are interrupted by character #2

CHARACTER #2:

Stop! My name is *(INSERT NAME)* and I am a *(HERO/VILLAIN)*. I have a *(VILLAINOUS/HEROIC)* destiny. Hear my battle cry!

(Character #2 does battle cry!)

CHARACTER #1:

I am *(INSERT NAME)* and I have a *(VILLAINOUS/HEROIC)* destiny. But I have spent much of my strength on this lengthy journey. *(Character #1 does battle cry!)*

CHARACTER #2:

I am your greatest enemy! Before you can fulfill your heroic/villainous destiny you must meet me in battle.

CHARACTER #1:

Before we battle, I pray tell me why you have become my greatest enemy!



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CHARACTER #2:

It is a long and sordid story. But we are enemies because
(INSERT LINE ABOUT CONFLICT).

CHARACTER #1:

Well met, my enemy! I am *(INSERT NAME)* and I shall fulfill my destiny!

*(Character #1 does battle cry! Character #2 does battle cry! They fight – or don't!
Use your imagination and create a scene using your "resolution". You may need to
add more lines for your characters!)*

CHARACTER# 1:

I am *(INSERT NAME)*, and I have fulfilled my villainous/heroic destiny!
(Character #1 does battle cry!)

-or-

CHARACTER #2:

You are *(INSERT NAME)*, and you are not worthy of your
villainous/heroic destiny! (Character #2 does battle cry!)